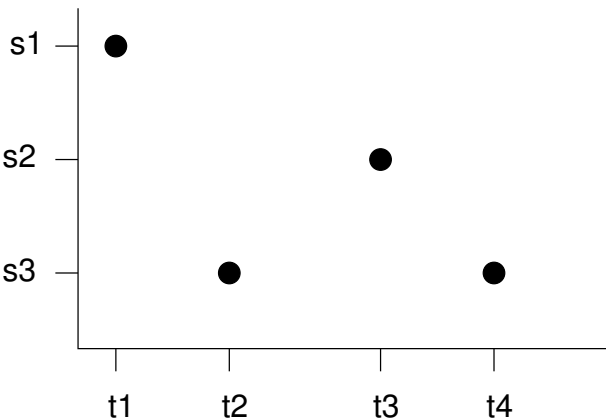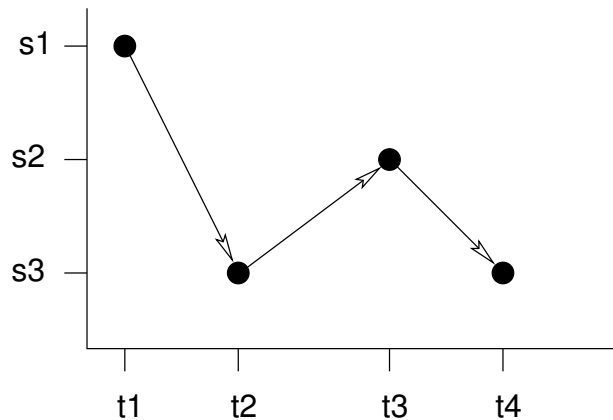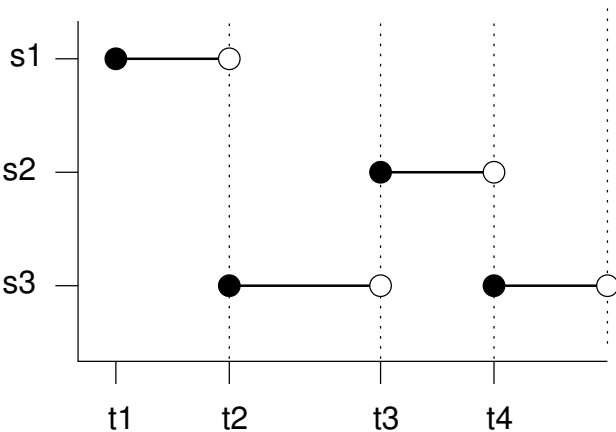time: instance

time: instance, moving objects

time: consecutive intervals

time: arbitrary intervals